

KHORNE LORD OF SKULLS

Blessings of Khorne Deadly Demise D6+2 Super-Heavy Walker

M

12"

T

13

SV

3+

W

24

LD

6+

OC

8

RW

5+

505 PTS
Base Hull



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Daemongore cannon

BLAST

RAPID FIRE 3

R	A	BS	S	AP	D
18"	D6	4+	14	-4	D6+2

VERWUNDET

2+

T1-7

3+

T8-13

4+

T14

5+

T15-27

6+

T28+

Gorestorm cannon

BLAST

RAPID FIRE 3

R	A	BS	S	AP	D
24"	D6+3	4+	10	-2	3

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Hades gatlign cannon

RAPID FIRE 6

SUSTAINED HITS 1

R	A	BS	S	AP	D
48"	12	4+	8	-2	2

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

Ichor cannon

BLAST

RAPID FIRE 4

R	A	BS	S	AP	D
48"	2D6	4+	7	-2	2

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Skullhurler

RAPID FIRE 3

R	A	BS	S	AP	D
60"	2D6	4+	14	-3	3

VERWUNDET

2+

T1-7

3+

T8-13

4+

T14

5+

T15-27

6+

T28+

4

ANGRIFF

—

5

NAHKAMPF

► Great cleaver of Khorne - strike

R	A	WS	S	AP	D
Melee	6	3+	16	-4	8

VERWUNDET

2+

T1-8

3+

T9-15

4+

T16

5+

T17-31

6+

T32+

► Great cleaver of Khorne - sweep

R	A	WS	S	AP	D
Melee	18	3+	8	-2	2

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

Terror of Khorne

At the start of the Fight phase, you can select one enemy unit engaged with this unit. That enemy unit makes a battle-shock roll, with -1 to that battle-shock roll. You cannot select the same enemy unit for this effect more than once per phase.

VERTEIDIGUNG

—

IMMER / EINMALIG

Idol of Blessed Blood

At the start of the battle round, if this unit is on the battlefield, when you make a Blessings of Khorne roll, roll one additional D6.

GEGEN DIESE EINHEIT

W13 · RW 3+ · 5++ · 24 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S26+	S14-25	S13	S7-12	S1-6

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	5++	5++

Damaged: 1-8 wounds remaining

While this model has 1-8 wounds remaining, subtract 4 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Blessings of Khorne If your Army Faction is World Eaters, at the start of the battle round, you can make a Blessings of Khorne roll.

Deadly Demise D6+2 This ability always takes the form Deadly Demise X.

Super-Heavy Walker Each time a unit with this ability makes a normal, advance or fall-back move: - Models in that unit can move through models (including MONSTER/VEHICLE models, but exclud...

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS

This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Khorne Lord of Skulls

Ausrüstung: Daemongore cannon, Gorestorm cannon, Hades gatlign cannon, Ichor cannon, Skullhurler, ► Great cleaver of Khorne - strike, ► Great cleaver of Khorne - sweep

- This model can replace its Hades gatlign cannon with Skullhurler.
- This model can replace its Gorestorm cannon with Daemongore cannon or Ichor cannon.